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Description

With iRidiumScript you can:

- Activate different types of keyboards
- Write a text from a keyboard into the EditText item and edit the written text

Activating Keyboards

You can activate the following keyboard types in iRidium:

- Regular
- Numeric
- Smart
- Voice dialog

Receiving Data from EditText

Using iRidiumScript you can read data written in EditText. To do that use the following command:

Text = IR.GetItem("Page_Name").GetItem("Item_Name").Text;

- **Text** - the variable where the data from EditText are to be written to
- **Page_Name** - the name of the page with EditText
- **Item_Name** - the name of EditText

```
IR.AddListener(IR.EVENT_WORK, 0, function() //Event is activated while the
application is running
{
    IR.GetItem("Page 1").GetItem("Item 2").Text = IR.GetItem("Page
1").GetItem("Item 1").Text; //The command reading data from EditText and
writing it into the item
});
```

Reading Data from EditBox

In iRidiumScript you can read data from EditBox:

```
IR.AddListener(IR.EVENT_ITEM_CHANGE, IR.GetItem("Page 1").GetItem("Item 1"),function() //Event is activated at change
{
    IR.Log(IR.GetItem("Page 1").GetItem("Item 1").Text); //The changed data is output in the log
});
```

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