

<b>Button</b>	Sending fixed values; displaying data received from the controller
<b>Level</b>	Sending values from the preset range by the slider; displaying the current value by the position of the slider
<b>Trigger Button</b>	Switching between two fixed values indicated at the item setting
<b>Up/Down Button</b>	Incrementing/decrementing the current value by the preset value in the preset range. The range and the step of increment/decrement are set at the item setting.
<b>Multistate Button</b>	Sending fixed values and receiving data accompanied by animation
<b>Multistate Level</b>	Sending and receiving values in the preset range where each value or group of values has its own image
<b>Edit Box</b>	Inputting a string of data to be sent to the bus
<b>Joystick</b>	Controlling RGB with the help of ColorPicker